

Recovering information in data exchange

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Data exchange/integration are crucial for achieving interoperability of applications.

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CliA:

name	balance	city
------	---------	------

 CliB:

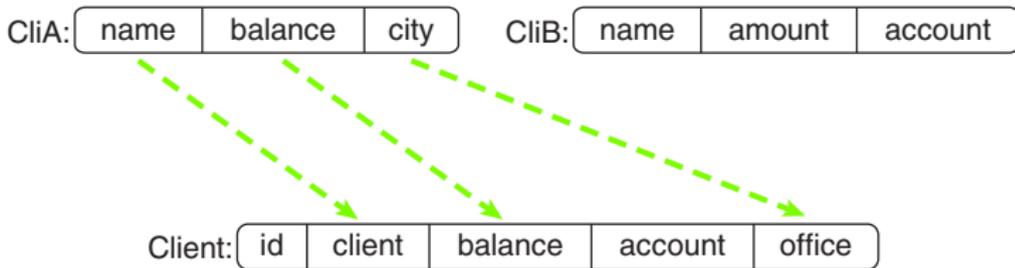
name	amount	account
------	--------	---------

Client:

id	client	balance	account	office
----	--------	---------	---------	--------

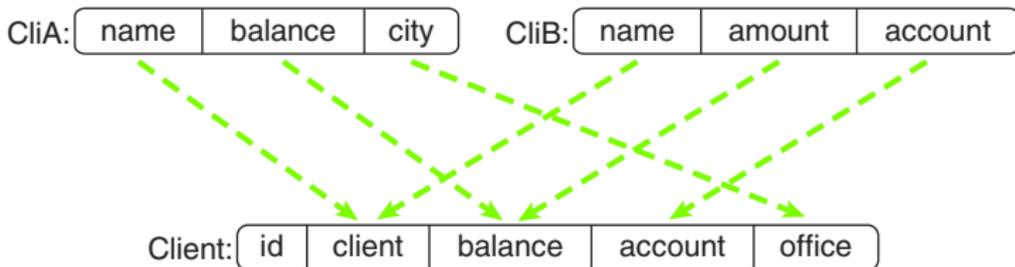
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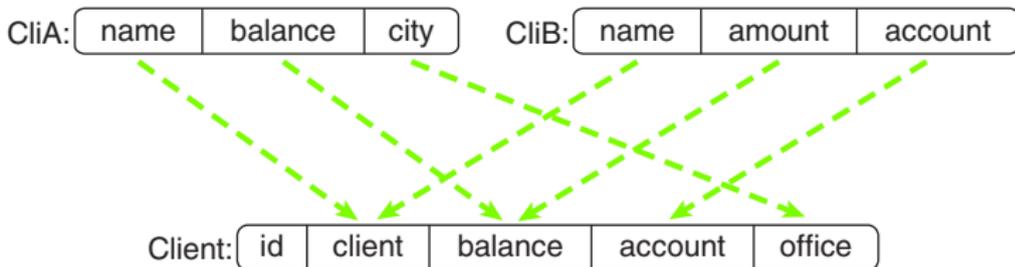
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Schema mappings contain metadata.

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S_A

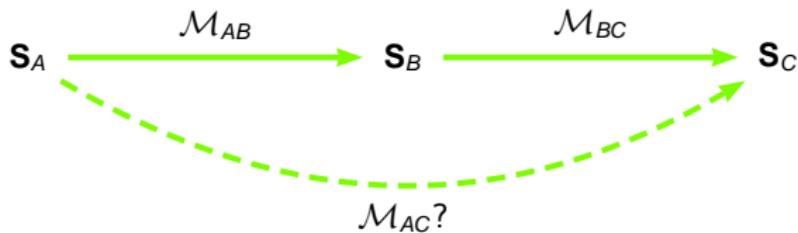
S_B

S_C

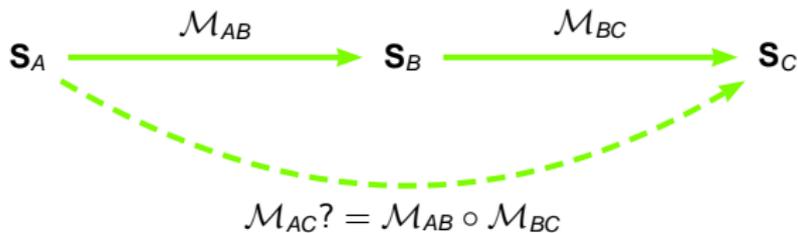
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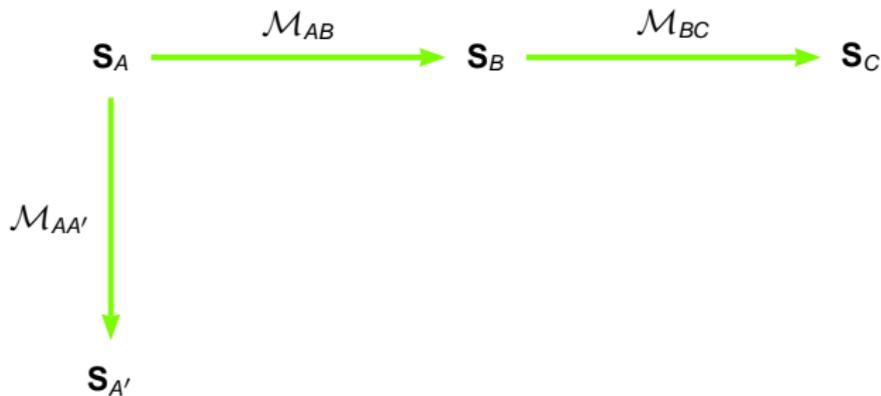
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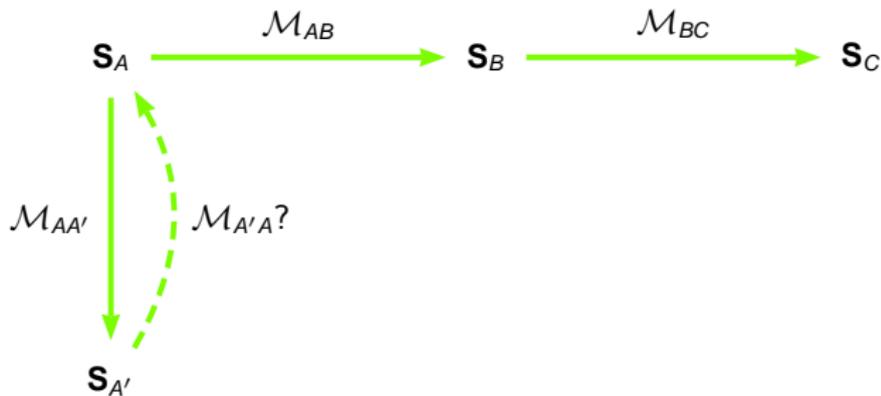
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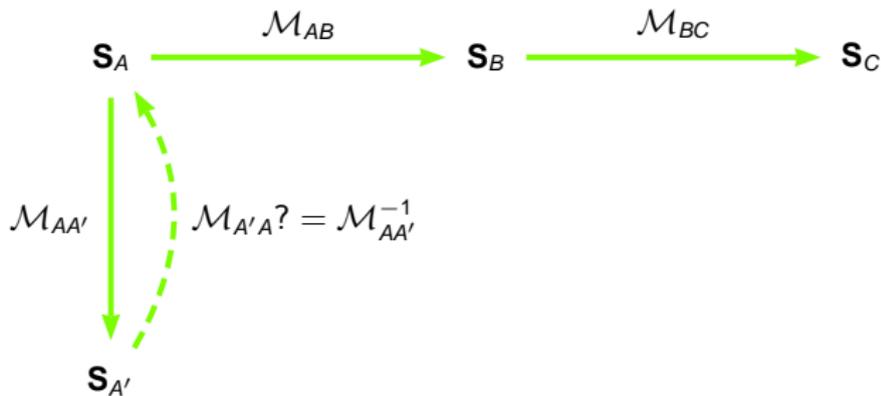
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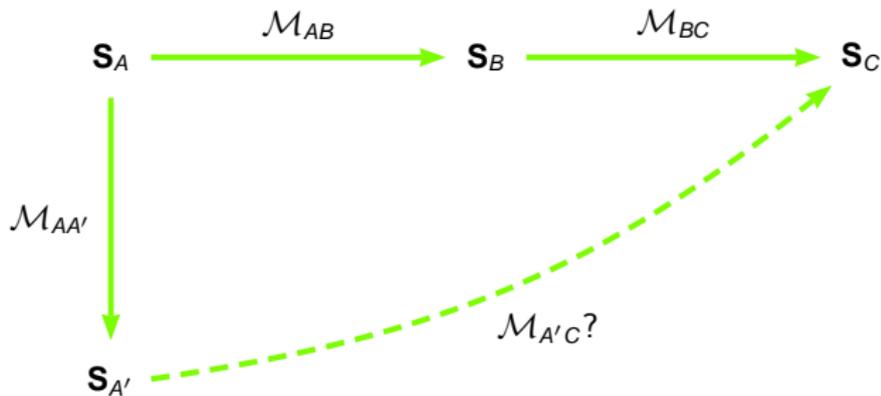
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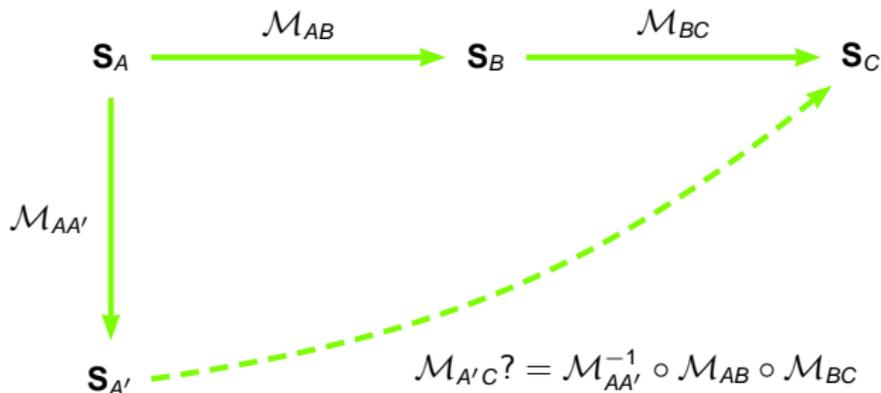
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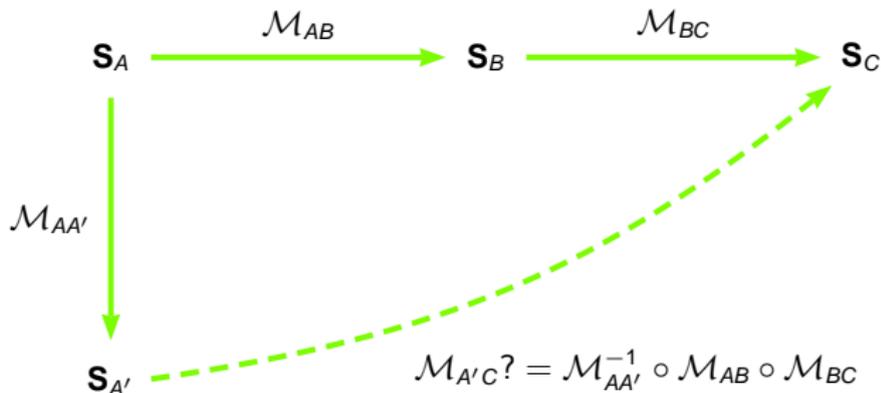
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“The goal is to develop a model management engine
that can support tools for all of these applications.”

Phil Bernstein, Microsoft Research

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- A parameterized notion of maximum recovery.
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A *mapping* \mathcal{M} is a set of pairs (I, J) with:

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A *mapping* \mathcal{M} is a set of pairs (I, J) with:

- I a source instance,
- J a target instance.

If $(I, J) \in \mathcal{M}$ then J is a *solution* for I under \mathcal{M}

- $J \in \text{Sol}_{\mathcal{M}}(I)$.

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- Source-to-target tuple-generating dependencies (st-tgds):

$$\varphi_{\mathbf{S}}(\bar{x}) \longrightarrow \psi_{\mathbf{T}}(\bar{x})$$

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Example

Source: {ClientA(**name**, **balance**, **city**) }

Target: {ClientB(**id**, **name**, **balance**, **account**) }

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Source: {ClientA(name, balance, city) }

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$$\exists Z \text{ ClientA}(x, y, Z) \longrightarrow \exists U \exists V \text{ ClientB}(U, x, y, V)$$

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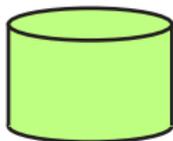
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- A set Σ of dependencies *specifies* \mathcal{M} :

$$(I, J) \in \mathcal{M} \iff (I, J) \models \Sigma.$$

Our goal is to find the semantics
of the notion of inverse

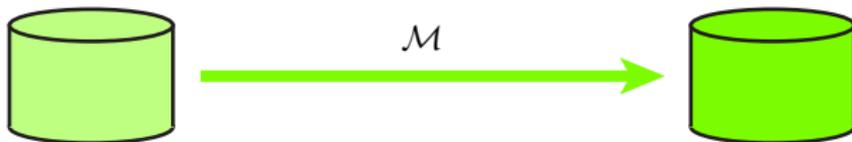
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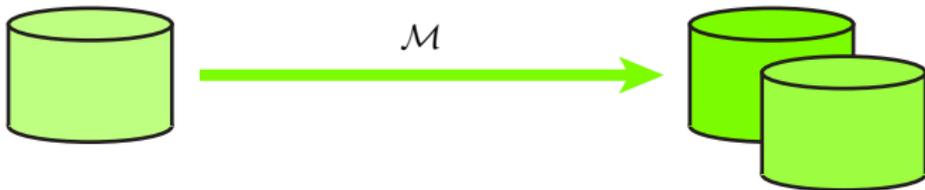
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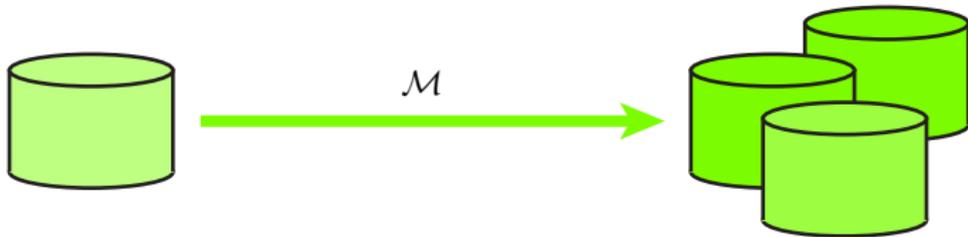
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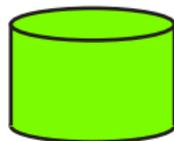
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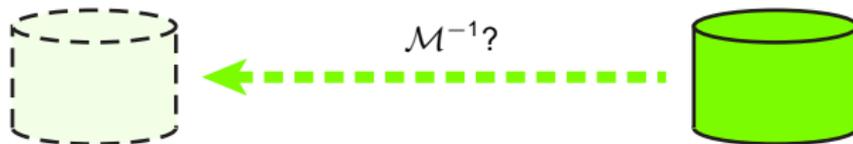
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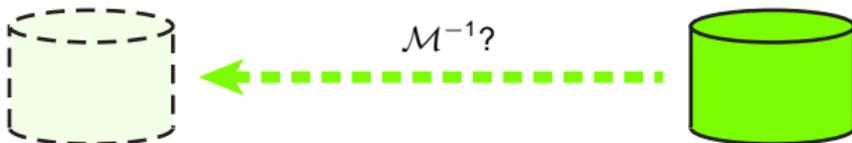
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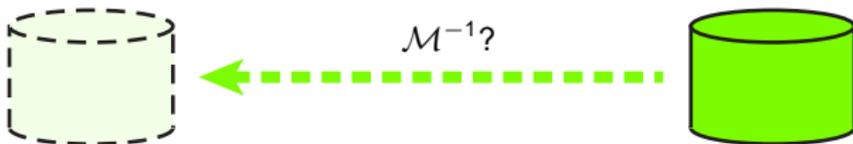
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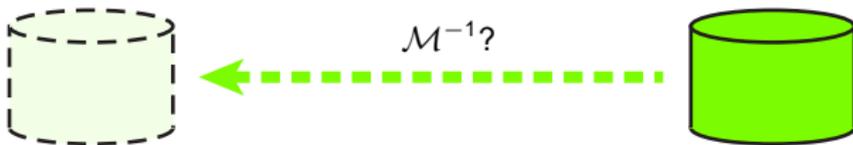


Example

\mathcal{M} : $A(x, y) \rightarrow \exists Z B(x, Z)$

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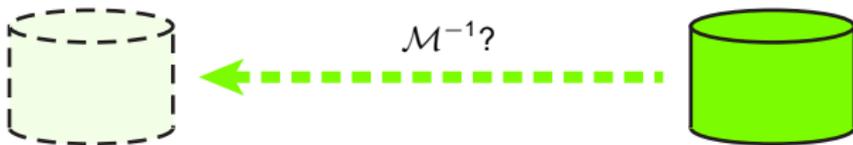
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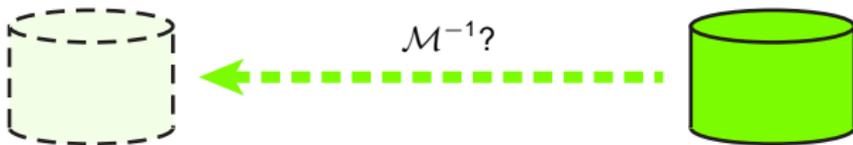
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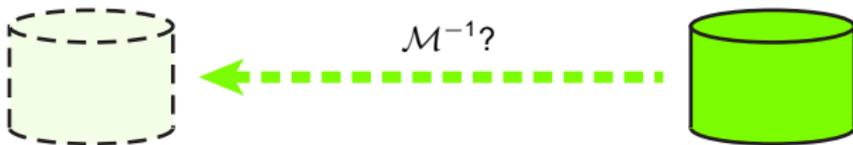
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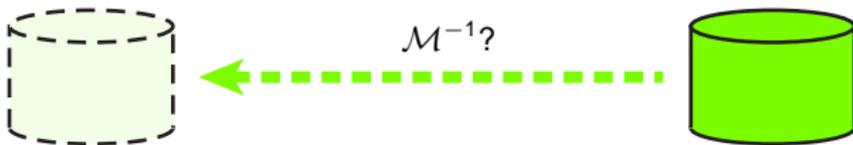
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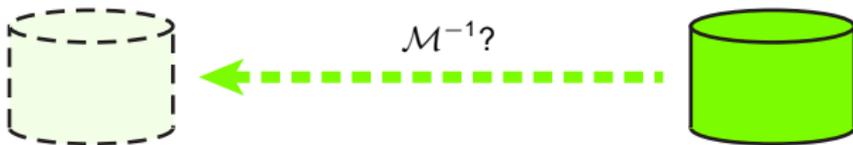
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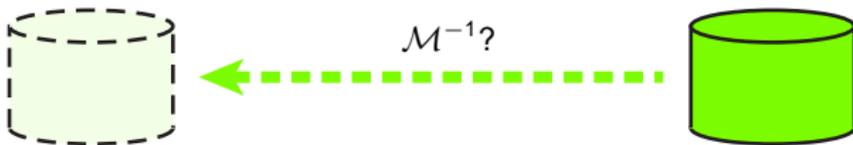
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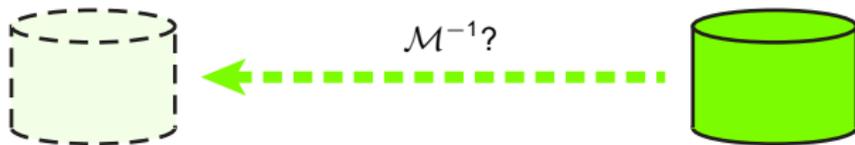
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What is the mapping from B to A ?

We want a consistent and useful semantics
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We want a semantics of the notion of inverse, such that:

- we can recover the exchanged data (or part of it).
- we can specify it in the same language (or slightly different).
- we can always compute it.

How can we give a consistent semantics to the notion of inverse?

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$$\mathcal{M}_3: B(U, x, y) \longrightarrow \exists Z_1 \exists Z_2 A(x, Z_1, y, Z_2) \quad \times$$

We call mapping \mathcal{M}_1 and \mathcal{M}_2 *recoveries* of \mathcal{M} .

A mapping is a *recovery* of \mathcal{M} if
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Definition

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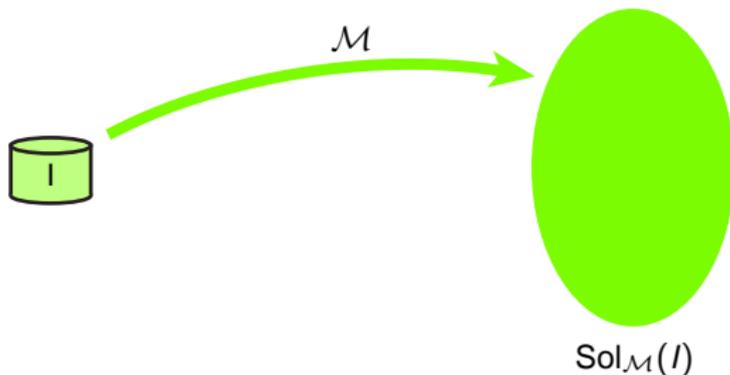


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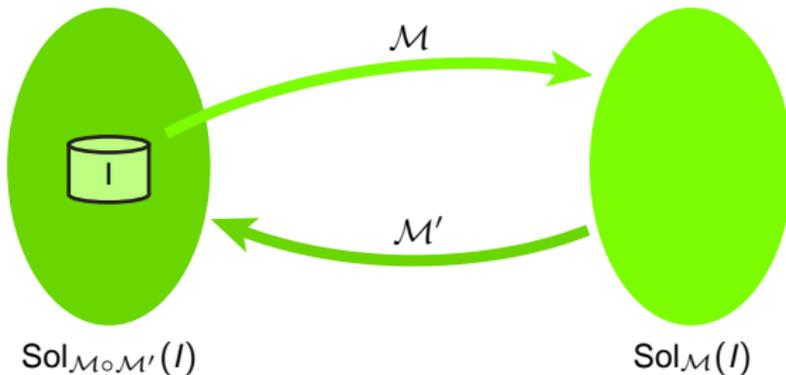


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We call mapping \mathcal{M}_4 a *maximum recovery* of \mathcal{M} .

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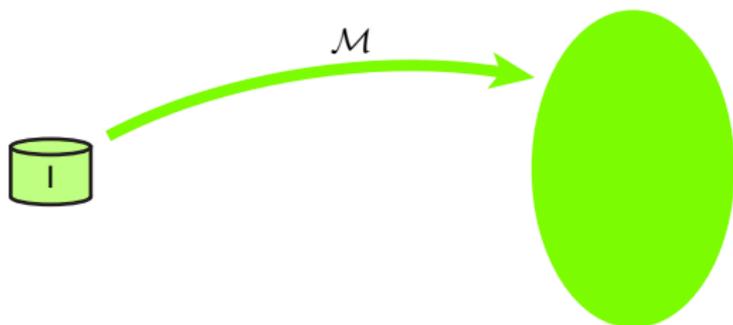


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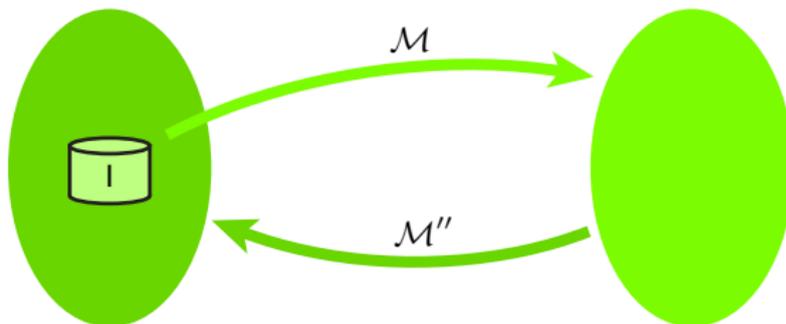


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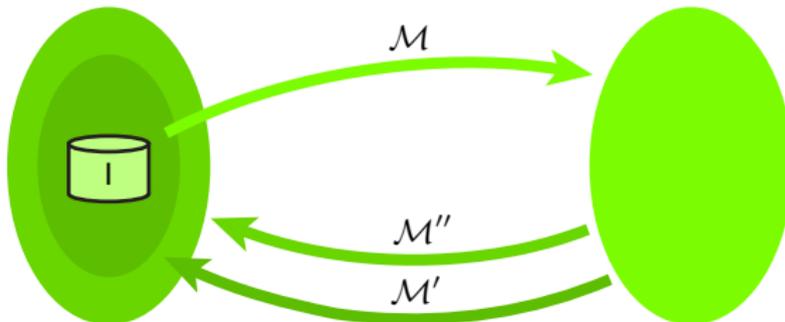


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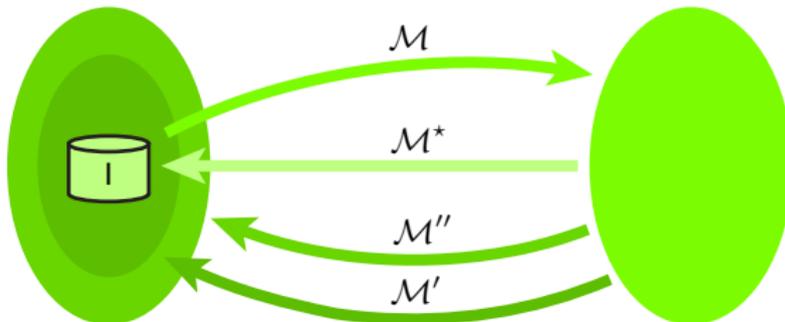


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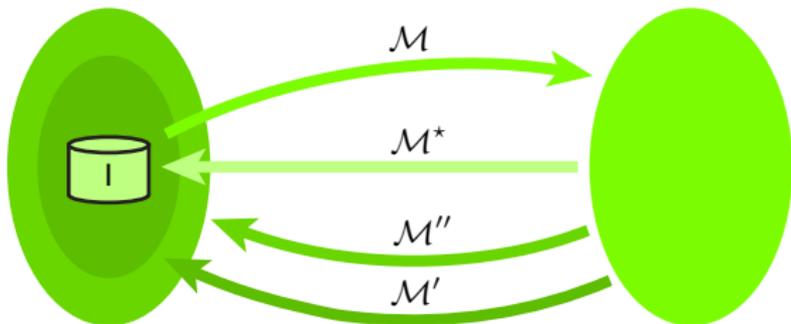


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Advantage of maximum recoveries:

- Fagin inverses rarely exist for st-tgds.
- Maximum recoveries always exist for st-tgds.

How can we compute
maximum recoveries?

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- are the ingredients needed to compute maximum recoveries.

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If \mathcal{M} is specified by st-tgds, then for every target query $Q \in \mathbf{CQ}$, there is a source rewriting $Q' \in \mathbf{UCQ}^{\equiv}$ of Q under \mathcal{M} .

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- Disjunction and predicate **C(·)** is the language needed to specify maximum recoveries for st-tgds.

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inverse without disjunctions?

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If we concentrate in conjunctive information as st-tgds,
we can find more practical inverses.

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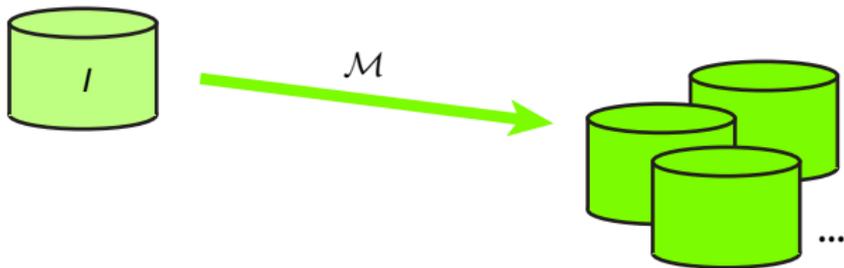


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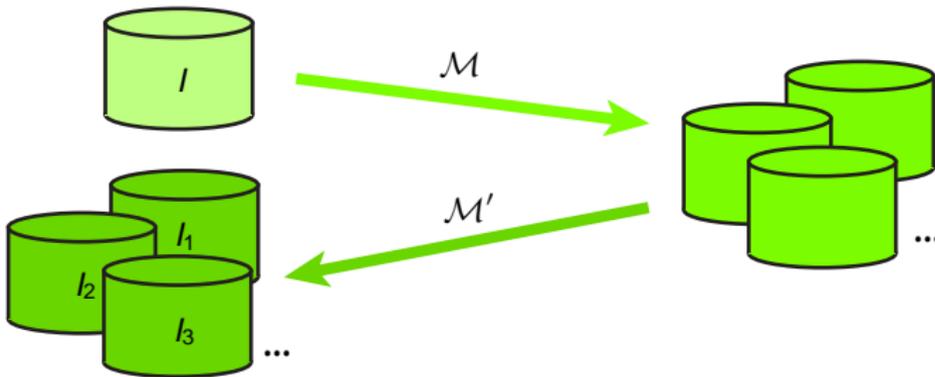


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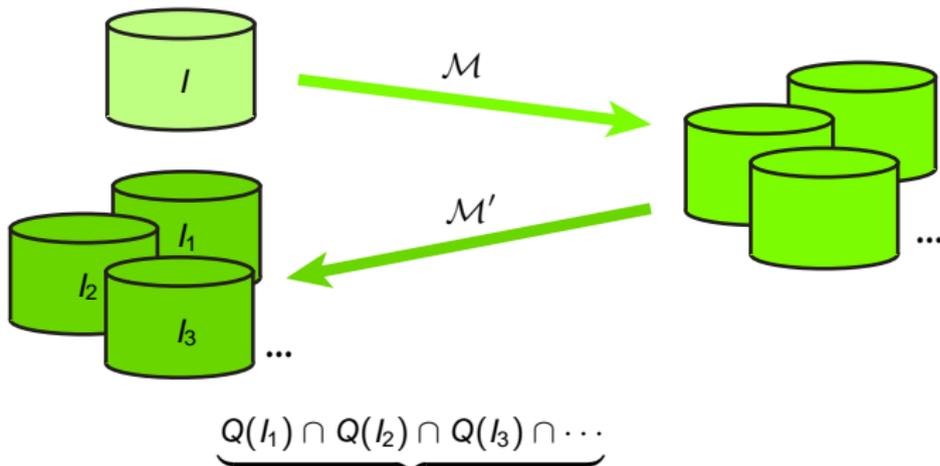


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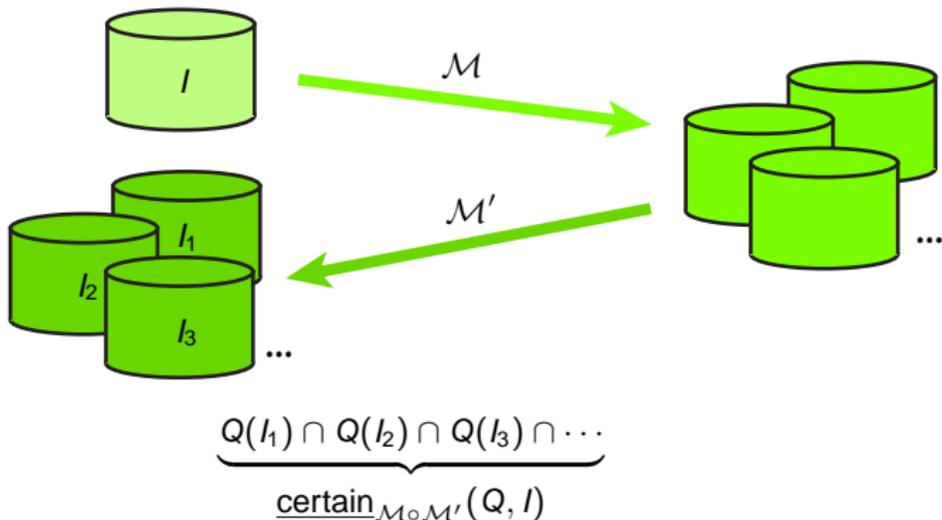


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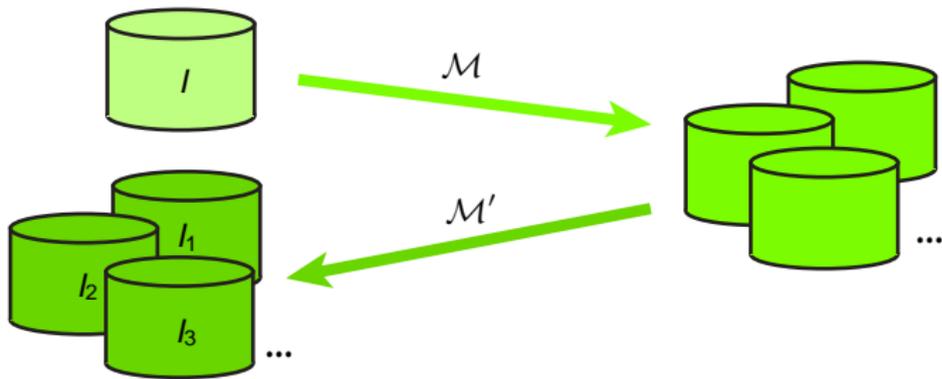


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We want a mapping such that the certain answers are *as close as possible* to $Q(I)$.

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\mathcal{M}_1 is better than any other possible \mathcal{C} -recovery!

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Theorem

Every mapping specified by st-tgds has a **CQ**-maximum recovery that can be specified by st-tgds with \neq and **C**(\cdot) in the left-hand side.

How can we compute a
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- Step 1: Compute a maximum recovery \mathcal{M}' of \mathcal{M} .
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 - ▶ Step 2.1: Eliminate equalities.
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Problem: disjunctions and equalities in the right-hand side.

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The key concepts in Step 2.2 are
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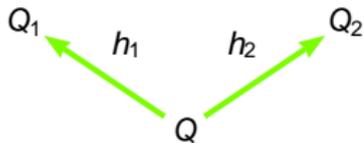
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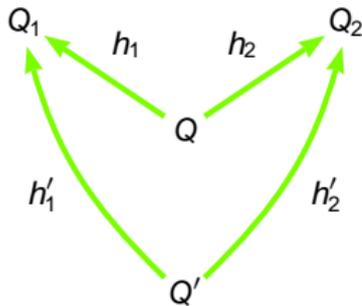
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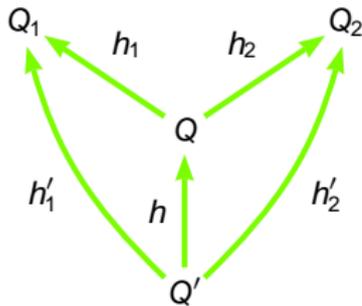
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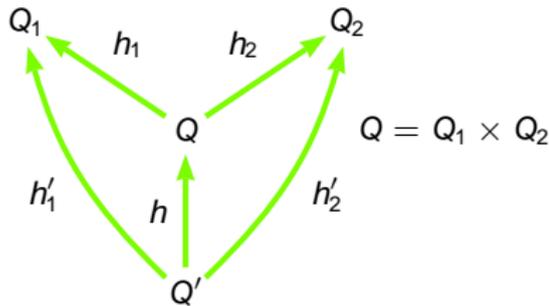
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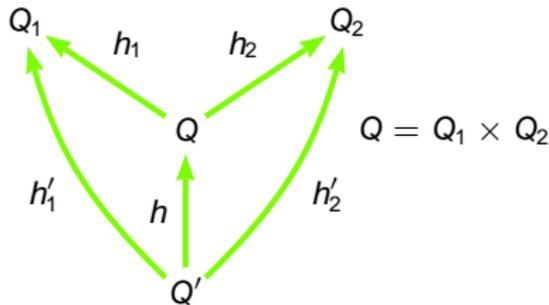
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A simple extension of the Cartesian product of graphs.

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- Step 1: Compute a maximum recovery \mathcal{M}' of \mathcal{M} .
- Step 2: Eliminate disjunctions and equalities of \mathcal{M}' .
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The output is a **CQ**-maximum recovery of \mathcal{M}
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- the *chase* procedure can be used to exchange data,
- a *canonical universal solution* exists for every source instance.

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- *Certain answers* and *query rewriting* are old concepts that naturally arise when we study the inverse problem.
- If we focus in certain kind of queries we can find more practical solutions to *recovering information in data exchange*.

Recovering information in data exchange

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